

### Claims

We claim:

- 1        1. A method for training a self ordering map,  
2        comprising the steps of:  
3               initializing a set of weights of a self-ordering map;  
4               iteratively training said weights over many training  
5        epochs;  
6               for at least a number of said epochs, said step of  
7        iteratively training including updating said weights based  
8        on a learning rate that is generated according to a  
9        function that changes in a fashion that is other than  
10       monotonically a decreasing value with training epoch.  
1       2. A method as in claim 1, wherein said step of  
2       iteratively training includes updating said weights based  
3       on a learning rate that is generated according to a random  
4       or pseudorandom function.  
1       3. A method as in claim 2 wherein said step of  
2       iteratively training includes updating said weights based  
3       on a learning rate that is generated according to a  
4       function that is such that values over which said learning  
5       rate may range decreases with training epoch.  
1       4. A method as in claim 2 wherein said step of  
2       iteratively training includes updating said weights based

3 on a learning rate that is generated according to a  
4 function that is such that values over which said learning  
5 rate tend to decrease with training epoch.

1 5. A method as in claim 1 wherein said step of  
2 iteratively training includes updating said weights based  
3 on a learning rate that is generated according to a  
4 function that is such that values over which said learning  
5 rate may range decreases with training epoch.

1 6. A method as in claim 5 wherein said step of  
2 iteratively training includes updating said weights based  
3 on a learning rate that is generated according to a  
4 function that is such that values over which said learning  
5 rate tend to decrease with training epoch.

1 7. A method as in claim 1 wherein said step of  
2 iteratively training includes updating said weights based  
3 on a learning rate that is generated according to a  
4 function that is such that values over which said learning  
5 rate tend to decrease with training epoch.

1 8. A method of training a self ordering feature map,  
2 comprising the steps of:

3 choosing a random value for initial weight vectors;

4 drawing a sample from a set of training sample vectors  
5 and applying it to input nodes of said self ordering  
6 feature map;

7 identifying a winning competition node of said self  
8 ordering feature map according to a least distance  
9 criterion;

10 adjusting a synaptic weight of at least said winning  
11 node;

12 said step of adjusting including selecting a value for  
13 a learning rate used to update said synaptic weight that is  
14 based on a function other than one that is monotonic with  
15 training epoch;

16 iteratively repeating said steps of drawing,  
17 identifying, and adjusting.

1 9. A method as in claim 8, wherein said step of  
2 adjusting includes updating said weights based on a  
3 learning rate that is generated according to a random or  
4 pseudorandom function.

1 10. A method as in claim 9 wherein said step of  
2 adjusting includes updating said weights based on a  
3 learning rate that is generated according to a function  
4 that is such that values over which said learning rate may  
5 range decreases with training epoch.

1           11. A method as in claim 9 wherein said step of  
2     adjusting includes updating said weights based on a  
3     learning rate that is generated according to a function  
4     that is such that values over which said learning rate tend  
5     to decrease with training epoch.

1           12. A method as in claim 8 wherein said step of  
2     adjusting includes updating said weights based on a  
3     learning rate that is generated according to a function  
4     that is such that values over which said learning rate may  
5     range decreases with training epoch.

1           13. A method as in claim 12 wherein said step of  
2     adjusting includes updating said weights based on a  
3     learning rate that is generated according to a function  
4     that is such that values over which said learning rate tend  
5     to decrease with training epoch.

1           14. A method as in claim 8 wherein said step of  
2     adjusting includes updating said weights based on a  
3     learning rate that is generated according to a function  
4     that is such that values over which said learning rate tend  
5     to decrease with training epoch.